Art Department Studio Requirements / Studio Electives

Listed below are the courses that may be used to fulfill the Studio Requirements (also known as Studio Electives, for a required 6 credits; typically two courses) for the BFA degree in Art at Clemson University. If you have any questions, please ask your advisor and/or the Chair of the Art Department.

ART

ART 1030

All ART 2000, 3000 and 4000 studio courses

IMPORTANT NOTICE #1: For courses outside of the Art Department, students must complete, have the Chair of the Art Department sign, and *submit* to the AAH Advising Office, a "Form to Request a Substitution for an Academic Requirement." Students are advised to have a copy of the completed for put into their File in the Art Office.

IMPORTANT NOTICE #2: Many of these courses will require <u>permission and/or an override from the department offering the course</u>. The Art Department's endorsement of the course as potential use as a studio requirement <u>does not grant permission to enroll in said course</u>. The Art Department cannot give overrides for courses outside the department; therefore, it is highly recommended that you contact the instructor(s) via email and/or talk to an advisor in the program offering the course.

Agricultural Mechanization

AGM 2050 / 2051 - Principles of Fabrication and Principles of Fabrication Laboratory

Architecture

ARCH 1510 and 1520, as well as all 2000, 3000, 4000 and 5000 level architecture and landscape architecture design studio courses (ARCH AND LARCH)

Communication Studies

COMM 3220 - Communication Design and COMM 3221, Communication Design Lab (corequisites)

Digital Production Arts

DPA 3070 – Studio Methods for Digital Production and **DPA 3071** – Studio Methods for Digital Production Laboratory (corequisites)

DPA 4000 – Technical Foundations of Digital Production I

DPA 4010 - Technical Foundations of Digital Production II

DPA 4020 – Visual Foundations of Digital Production I

DPA 4030 - Visual Foundations of Digital Production II

Elementary Education

EDEL 3100 - Arts in the Elementary School and EDEL 3101 - Arts in the Elementary School Laboratory (corequisites)

Film

ENGL 3570 – Film and ENGL 3571 Film Laboratory (corequisites)

Graphic Communications

GC 1020 – Computer Art and CAD Foundations and GC 1021 – Computer Art and CAD Foundations Laboratory (corequisites)

GC 1030 – Graphic Communications I for Packaging Science *and* **GC 1031** – Graphic Communications I for Packaging Science Laboratory (corequisites)

GC 1040 – Graphic Communications I and GC 1041 – Graphic Communications I Laboratory (corequisites)

GC 2070 – Graphic Communications II and GC 2071 – Graphic Communications II Laboratory (corequisites)

GC 3000/4000 - Studio Courses

Philosophy

PHIL 3480, Philosophies of Art

PHIL 4750, Philosophy of Film

Art Department Studio Requirements / Studio Electives

Theatre

THEA 2880 – Introduction to Computer Aided Drafting *and* **THEA 2881** – Introduction to Computer Aided Drafting Laboratory (corequisites)

THEA 2670 – Stage Makeup Techniques and THEA 2671 – Stage Makeup Techniques Laboratory (corequisites)

THEA 3770 – Stagecraft *and* **THEA 3771** – Stagecraft Laboratory (corequisites)

THEA 4670 - Costume Design

THEA 4720 – Improvisation [NOTE: for art students wishing to explore performance art.]

THEA 4770 – Stage Design and THEA 4771 – Stage Design Laboratory (corequisites)

THEA 4870 – Stage Lighting I and THEA 4871 – Stage Lighting I Laboratory (corequisites)

THEA 4880 – Stage Lighting II and THEA 4881 – Stage Lighting II Laboratory (corequisites)

Other university courses not listed here but which comprise lab/studio hands or creative process and development may be taken as studio electives with the permission of the Chair of the Art Department.

Updated: 3/31/16