Listed below are the courses that may be used to fulfill the Studio Requirements (also known as Studio Electives, for a required 6 credits; typically two courses) for the BFA degree in Art at Clemson University. If you have any questions, please ask your advisor and/or the Chair of the Art Department.

**Art Department Studio Requirements / Studio Electives**

ART
ART 1030
All ART 2000, 3000 and 4000 studio courses

**IMPORTANT NOTICE #1:** For courses outside of the Art Department, students must complete, have the Chair of the Art Department sign, and submit to the AAH Advising Office, a “Form to Request a Substitution for an Academic Requirement.” Students are advised to have a copy of the completed form put into their File in the Art Office.

**IMPORTANT NOTICE #2:** Many of these courses will require permission and/or an override from the department offering the course. The Art Department’s endorsement of the course as potential use as a studio requirement does not grant permission to enroll in said course. The Art Department cannot give overrides for courses outside the department; therefore, it is highly recommended that you contact the instructor(s) via email and/or talk to an advisor in the program offering the course.

**Agricultural Mechanization**
**AGM 2050 / 2051 – Principles of Fabrication and Principles of Fabrication Laboratory**

**Architecture**
**ARCH 1510 and 1520,** as well as all 2000, 3000, 4000 and 5000 level architecture and landscape architecture design studio courses (ARCH AND LARCH)

**Communication Studies**
**COMM 3220 – Communication Design** and **COMM 3221, Communication Design Lab (corequisites)**

**Digital Production Arts**
**DPA 3070 – Studio Methods for Digital Production** and **DPA 3071 – Studio Methods for Digital Production Laboratory (corequisites)**
**DPA 4000 – Technical Foundations of Digital Production I**
**DPA 4010 – Technical Foundations of Digital Production II**
**DPA 4020 – Visual Foundations of Digital Production I**
**DPA 4030 – Visual Foundations of Digital Production II**

**Elementary Education**
**EDEL 3100 – Arts in the Elementary School** and **EDEL 3101 – Arts in the Elementary School Laboratory (corequisites)**

**Film**
**ENGL 3570 – Film** and **ENGL 3571 Film Laboratory (corequisites)**

**Graphic Communications**
**GC 1020 – Computer Art and CAD Foundations** and **GC 1021 – Computer Art and CAD Foundations Laboratory (corequisites)**
**GC 1030 – Graphic Communications I for Packaging Science** and **GC 1031 – Graphic Communications I for Packaging Science Laboratory (corequisites)**
**GC 1040 – Graphic Communications I** and **GC 1041 – Graphic Communications I Laboratory (corequisites)**
**GC 2070 – Graphic Communications II** and **GC 2071 – Graphic Communications II Laboratory (corequisites)**
**GC 3000/4000 – Studio Courses**

**Philosophy**
**PHIL 3480, Philosophies of Art**
**PHIL 4750, Philosophy of Film**

Updated: 3/31/16
Art Department Studio Requirements / Studio Electives

Theatre
THEA 2880 – Introduction to Computer Aided Drafting and THEA 2881 – Introduction to Computer Aided Drafting Laboratory (corequisites)
THEA 2670 – Stage Makeup Techniques and THEA 2671 – Stage Makeup Techniques Laboratory (corequisites)
THEA 3770 – Stagecraft and THEA 3771 – Stagecraft Laboratory (corequisites)
THEA 4670 – Costume Design
THEA 4720 – Improvisation [NOTE: for art students wishing to explore performance art.]
THEA 4770 – Stage Design and THEA 4771 – Stage Design Laboratory (corequisites)
THEA 4870 – Stage Lighting I and THEA 4871 – Stage Lighting I Laboratory (corequisites)
THEA 4880 – Stage Lighting II and THEA 4881 – Stage Lighting II Laboratory (corequisites)

Other university courses not listed here but which comprise lab/studio hands or creative process and development may be taken as studio electives with the permission of the Chair of the Art Department.