Walhalla High School Action Plan
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1. Big Idea -
   • Engage-Medieval story where catapults were used to defeat an enemy or infiltrate a castle.

2. Goals & Objectives -
   a. Students will use the information from the story to build a scaled down model of the catapult.

3. Assessments -
   a. Students will conduct a WebQuest to investigate the construction and use of catapults, as well as explore animated games involving catapults.
   b. Classroom discussions and mini-lessons involving the specific concepts being studied in that particular course.
   c. Students will design, troubleshoot, and build a catapult to compete with other groups in their classes and then in the school in categories such as:
      - Accuracy, distance, warfare

4. Learning Experiences
   a. Students will reflect on their design and the success/failure of their build.
      - This will be done daily through an “Engineering Journal”.
      - Some classes may include a final paper or project.

5. Example
   • Students will take the information learned to compare different weapons of past and present.