Experiential Learning Reflection Assignment and Assessment Rubric

CU-ExL Student Learning Outcome: Students engage in academic learning through real-world, concrete experiences supporting the No. 1 Student Experience. This will be evidenced by abstract thinking, active experimentation, application, and reflection.

Suggested Use of Rubric: Borrow and/or adapt language from the *Prompts* column to best facilitate student reflection.

Phase	Prompts	Advanced (3)	Accomplished (2)	Developing (1)
Concrete Experience *(Doing)*	**Briefly describe the real-world activity in which the class participated, including its steps or stages, from beginning to end.** [Minimum word count: 50]	Actively present and engaged during the planned activities and/or environment	Somewhat engaged during the planned activities and/or environment	Minimally engaged during the planned activities and/or environment
Reflective Observation *(Thinking)*	**1. Describe what you personally did and how you collaborated with others during the activity.** **2. What aspects of the experience were surprising, unexpected, or puzzling? What stood out?** [Total minimum word count for both questions: 100]	Provides a logical, complete description of the experience. Identifies surprising or problematic aspects that defied expectations.	Presents a logical, but incomplete, description of the experience. Partially describes a surprising or problematic aspect from the experience.	Presents an incomplete and confusing or shallow description of the experience. Does not describe a surprising or problematic aspect from the experience.
Abstract Conceptualization *(Analyzing)*	**1. How did your prior academic experience help you to explain any successful, puzzling, or unexpected aspects of the experience?** **2. How did your understanding of the topic change or expand your prior knowledge?** [Total minimum word count for both questions: 50]	Engages academic concepts to generate a comprehensive explanation of complex and problematic aspects of the experience	Engages prior experience to explain a few significant aspects of the experience	Draws a few—or no—superficial connections between the experience and academic concepts
Active Experimentation *(Testing)*	**What changes did or would you make to improve the process or resolve problems if the activity were to be repeated?** [Minimum word count: 50]	Tests (or makes plans to test) the validity of their explanations or techniques by applying its lessons or implications in subsequent experiences	Partially tests (or makes plans to test) the validity of their explanations or techniques by applying its lessons or implications in subsequent experiences	Minimally tests (or makes plans to test) the validity of their explanations or techniques by applying its lessons or implications in subsequent experiences