



LARC 1510: Basic Design I

Project 5: Reinterpreting Design

Instructor Browning

Fall 2023

Project Due Date: Monday, December 4th (200 points)

Now that you understand what and how design elements and principles were used in Project 4: Distilling Design, create a new design for the Lee 3 courtyard that reinterprets the landscape based on the elements and principles you discovered. Your design should reflect the principles and style used by your practitioner but also be your own. In addition, your design must be tailored to fit the needs of its users. Begin by completing a basemap and user study of our site.

Step 1: Prepare a basemap of your site at a scale of $1/8" = 1'-0"$ on a 24 x 36 sheet of trace paper.

Start with a freehand sketch of the area and determine the distances you need to measure. Utilizing a tape measure or measuring wheel, do your measurements. Be sure to accurately place important features such as lights, doors, outlets etc. and triangulate your measurements.

After you have taken measurements, create your drawing. Include a title, your name, a north arrow, and a graphic scale. Label features as appropriate.

Step 2: User study: Who are the potential users of your space? What are their needs? What are the appropriate uses of the space? What are the surrounding land uses, amenities, and activities? What are the needs of your potential users?

- List all of the potential users of the space
- For each potential user, determine their needs
- Map the current services and amenities around the project location
- How do the current services and amenities meet their needs? Are they sufficient? Where are the gaps? Outline how your design can fill gaps that currently aren't being met and/or enhance existing amenities.
- Where are people walking, sitting, conversing etc? Are they using current amenities? Why or why not?

Step 2: Conceptual Design Development: Develop three concepts for your site.

Elements that should be considered in your design include:

1. Improved circulation
2. Gateway(s)/threshold(s)
3. Gathering area(s)
4. Accommodations for programming (and suggested use)

Step 3: Masterplan and supportive products (see below)

Your final products will include

- User study
- Concept statement- describes your design intent
- Designer statement- briefly describes how your design and approach reflects the style of your designer
- Illustrative master plan with labels, north arrow, and graphic scale
- 2 perspectives
- 1 section
- 1 model: Mitchell, Riley, Sydney, Val, Andrew, William, Frank

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Project Calendar:

		Week 13	
13-Nov	Mon.	Intro. to Project 5: Start Basemap Creation	
15-Nov	Weds.	Complete User Study	
17-Nov	Fri.	Begin Concept Development	TG_A9 Due
		Week 14	
20-Nov	Mon.	Concept Pinup	
22-Nov	Weds.	<i>Thanksgiving - No Classes</i>	
24-Nov	Fri.	<i>Thanksgiving - No Classes</i>	
		Week 15	
27-Nov	Mon.	Develop Master Plan & Supportive Graphics	TG_A10 Due
29-Nov	Weds.		
1-Dec	Fri.		
		Week 16	
4-Dec	Mon.	Design Review Week: Presentation Time TBD	TG_Final Due
6-Dec	Weds.		
8-Dec	Fri.		