

LARC 8620: Design Implementation II Final Project: Landscape Folly

Task: Create a project specific garden folly.

Definition: A folly is a decorative structure that serves no real purpose other than its visual effect. In the garden, a folly is created simply to amaze and delight.

Parameters are as follows:

1. Program must be studio design compatible
2. Materials and assembly must be considered
3. Design the ground plain and its relationship to the folly
4. Consider the attachment to the ground plain
5. Must be accessible
6. Folly should sit 3 individuals comfortably
7. Folly should be functional in all reasonable weather

Deliverables:

1. One (1) written proposal describing your concept and the relationship to your studio project
2. One (1) plan and one (1) section to scale, annotated, and dimensioned
3. One (1) to scale model (scale tbd)
4. Two (2) details to scale, dimensioned, annotated
5. One (1) detail model (scale tbd)

Learning Objectives:

1. To practice creating concept compatible design
2. To understand the process and relationship between design, details, assembly, and synthesis
3. To practice precision and accuracy in craft
4. To be creative and have fun

Due Date: See weekly schedule

1. Proposal Draft- 3/28
2. Plan and Section Draft- 4/04
3. Model Draft- 4/11
4. Details Draft- 4/18
5. Detail Model Draft- 4/18
6. All Revisions- 4/20
7. Final Review- 4/27