ABOUT ME:
I am a graduate student in the department of Engineering and Science Education at Clemson University. I received my B.S. in Geology from California State University, Fullerton. My research focuses on designing and assessing educational virtual reality field trips for undergraduate geology classes. My focus is on how virtual reality can increase interest and curiosity in geoscience. My advisor is Dr. Kelly Lazar.

I’M INTERESTED IN:
• How different types of virtual reality support learning in geoscience education.
• How student experiences impact their interest in geology.
• How to increase interest and diversity in the geosciences using interactive virtual reality field trips as a means of expanding equity to women, persons with disabilities, and underrepresented minority groups.

INTERESTED IN COLLABORATING?

I HAVE TO OFFER:
• Technical geological expertise
• Knowledge of virtual reality

I AM SEEKING:
• Opportunities to investigate diversity, equity, and inclusion in the geosciences and broaden participation and interest in geology.